

COMBINED DRIVING

Modeled after three-day eventing, combined driving challenges a driver and their horse in three phases: **Driven Dressage, Marathon, and Cones**. Competing in singles, pairs, or teams of four, drivers aim to accumulate the fewest penalty points. Driven dressage tests harmony, precision, and suppleness through scored movements in an arena. The marathon phase pushes endurance and agility as competitors navigate hazards like water, steep hills, and tight turns at speed. Finally, the cones phase demands accuracy and control as drivers maneuver through a timed course of narrowly-set cones.



MOUNTED GAMES

Mounted Games are a fast-paced, team-oriented equestrian sport featuring relay-style races that test agility, coordination, and teamwork. **Riders perform tasks like weaving poles, picking up objects from the ground, and passing items to teammates—all while staying mounted.** Teams of 2-5 riders compete at various skill levels, from Walk-Trot to advanced galloping events. Originally developed by Prince Philip to encourage youth participation, the games emphasize sportsmanship, confidence, and mount care.

