SUBJECT: Working Hunter Derby Specifications (USEF/EC)

(STANDARD)
Refer to Chapter 9, RULE 101 & 102 for submission requirements

Committees required to review: (This section to be completed by the Agenda & Resolutions Committee)

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<tr>
<th>Committee</th>
<th>Approve</th>
<th>Disapprove</th>
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<tr>
<td>Amateur Committee</td>
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<td>Competition Advisory Committee</td>
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<td>Education/Evaluation Commission</td>
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<td>Hunter/Jumper Committee</td>
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<td>Sport Horse National Show Commission</td>
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<tr>
<td>USEF Arabian Division Committee</td>
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Committee Action:

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CONVENTION ACTION:

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<tr>
<th>_______Approved</th>
<th>_______Approved with Modification</th>
<th>_______Disapproved</th>
<th>_______Withdrawn</th>
<th>_______Referred to Committee</th>
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PROPOSED CHANGE: (Check one)  __X__ Add new rule   ____ Delete existing rule   ____ Change existing text

Indicate affected Article/Rule number (AHA/USEF/EC) USEF Sub-Chapter AR14

RESOLUTION: Use **bold/italic** for new wording, *strike-through* to indicate deletion

Whereas, It was the desire of the Hunter/Jumper Committee to ensure that the rules for the Hunter over Fence classes in the Arabian Division are consistent with comparable rules in the Hunter Division, and

Whereas, Exhibitors desire consistency in the rules in how the Working Hunter Derby is run at the Local, Regional, and National level, and

Whereas, It is the desire to use the wording from the USHJA National Hunter Derby class specifications and the goal of the Hunter/Jumper Committee it to mirror the open rules whenever possible to encourage exhibitors to move back and forth, and

Whereas, Such consistencies require written rules; Therefore, Be It

Resolved, That the USEF Arabian Rules (AR) be amended by adding to Sub-Chapter AR14 a new USEF AR167 Working Hunter Derby as follows:

**AR167 Working Hunter Derby**

1. **Judging System**
   a. Judging panel will consist of one (1) judge or two (2) judges sitting together. The panel will provide one (1) score for each round. No panel may award the same base score to any two (2) competitors in any one round.
   b. The first round shall be judged on performance, hunter pace, jumping style, quality, substance and movement.
   c. After the judges base score is given, one (1) point will be added for each high option fence jumped. The Option Bonus Score of one additional point must be awarded even if there is a refusal, rail down or loss of good jumping style at that higher height option fence, providing that the horse-and-rider combination does jump the higher height option fence. (Maximum of four points.)
   d. The second round shall be judged on performance, hunter pace, jumping style, quality, substance, movement, handiness and brilliance of pace.
      1. Handiness is defined as ground saving movement without adversely affecting performance or style. Handiness is taken into account in the judges’ base score.
      2. Brilliance of pace is defined as a faster pace than ordinary, without sacrificing performance or style.
      3. After the judges’ base score is given, one (1) point will be added for each height option fence jumped. The Option Bonus Score of one additional point must be awarded even if there is a refusal, rail down or loss of good jumping style at that higher option fence. (Maximum of four points.)
   e. Overall Score – The final score from each round will be added together to obtain an overall total for each horse.
2. **Tie Breaking Procedures**
   a. No panel may award the same base score to any two competitors in any one round unless a competitor’s score is below the cut-off score.
   b. Any ties in all rounds will be broken by the base score (before adding height bonus points) of that round.
   c. Only the top twelve (12) horses from the first round, after all ties are broken, are eligible to return for the second round.
   d. All ties for overall first place in the class will be broken using the second round base score (before adding height bonus points).
   e. Ties for other than first place in the overall standings will be broken using the second round base score (before adding height bonus points).

3. **Order of Go**
   a. The draw may be performed by hand or competition management may host a computer draw.
   b. The order of go must be posted a minimum of one (1) hour prior to the start of the class. In the case of multiple horses being ridden by the same rider, every effort will be made so that there will be a minimum of eight horses (if available) separating multiple rides.
   c. In the first round of competition, all horses must be ridden in the sequence that appears on the jumping order.
   d. In the second round horses will return in reverse order of their first round scores (lowest to highest).
   e. Due to multiple rides or rider conflicts, any rider may elect to move up in the order.

4. **Course Requirements**
   a. The course diagrams for each round must be posted a minimum of one (1) hour before the start of the first round.
   b. Jumps in BOTH rounds
      1. Obstacles must simulate those reminiscent of the hunt field and course must offer a variety of Classic jumps with different appearances such as: natural post and rail, stone wall, white board fence or gate, coop, aiken, hedge, oxer, brush, logs, natural foliage.
      2. A minimum of 2” difference is required for the back element of all oxers.
      3. Ground lines are not to exceed 18” in depth from the vertical plane of the jump. For appropriate jumps, no ground line is necessary.
      4. Flat cups may only be used for log fences and in accordance with Federation rules.
      5. Fence heights to be 2’6”, 2’9”, 3’0”. The height at which the horse competes is to be determined by the maximum height that the horse/rider combination competed at during the show. Exception: Green Hunter Derbies to follow 1st/2nd year height rules per AR162. Classes that determine derby competition height include hunter, jumper, and equitation classes. Riders may elect to move up in height.
      6. There must be four option fences set at 2’9”, 3’0”, 3’3”. If there is a difference in difficulty between any two tracks containing heights options, the higher options should include the more inviting, less difficult track.
   c. Handy Hunter Course (Second Round)
      1. A minimum of eight obstacles must be offered in the Handy Hunter Round.
      2. The Course should simulate riding over hunt country and must have a minimum of two handy options, such as: tight turns, different tracks, clever options for jump approaches, pen type obstacles, hand gallop a jump, trot a lowered obstacle not to exceed 2’3” in height, halt and/or back. Gimmicky options are not appropriate.
      3. Only the top twelve (12) horses from the first round, after all ties are broken, are eligible to return for the second round.
   d. The Hunter Derby is a featured class of the horse show, and must be presented as such with regard to arena size and location, jump quality, decorations, footing and ring preparation, lighting, etc.
      a. The ring used must have spectator seating, a quality sound system, and a dedicated announcer with no other duties during the Derby.
      b. It is Important for management to make sure that the pointing and scoring system is fully understood by spectators.
      c. The AHA Hunter/Jumper Committee requests that announcers announce scores using their own style, but containing the following information in a clear manner:
         1. Example for First Round - “The judges score an 84. An additional four points will be awarded for the four higher option fences that were taken, giving our entry a final score of 88 for this round.”
         2. Example for Second Round - “The judges score an 82 for this round. An additional four points will be awarded for the four higher option fences that were taken, giving our entry a final score of 86 for this round” Handiness is taken into account in the judges’ base score. and; Be It Further

Resolved. That the remaining sections be renumbered accordingly.

Effective: December 31, 2022 or when approved by USEF/EC
RESOLUTION 6 – 21

(If a Standard resolution, the effective date will be December 31 of the year after the Convention)

RESOLUTION TYPE (REQUIRED): Standard ___X_____ Extraordinary __________ “If indicated as “Extraordinary”, the proponent must list reasons which establish Chapter 9, RULE 101.3.a. has been met)

PROPOUNTS FINANCIAL IMPACT (REQUIRED): Refer to Chapter 9, RULE 102.6. & 102.7 for financial requirements

None

AHA IMPACT STATEMENT: None

Contact Person:

SUBMITTED BY: Hunter/Jumper Committee Region Number: 

[ ] Member Organization [ ] Committee [ ] Commission [ ] Board [ ] Region (check one [ ])

Who voted: [ ] Members [ ] Board [ ] Delegates (check voting body)

Total Number Eligible to Vote: 48 Number of Yes votes: 33 Number of No votes: 0

How vote was taken: [ ] mail [ ] email/other electronic means [ ] phone [ ] meeting (check one) (Must have Quorum with majority of yes votes)

Where documentation of this vote is recorded: Email (Must have printed documentation on file)

Date vote taken: 12/10/2020

Contact Person: Allan Ehrlick, Hunter/Jumper Committee Chair (Has authority to amend, combine or withdraw)

Phone: 905-854-0762 Email: aoc@milestoneac.ca