

# OFFICIAL JUDGES CARD



Show: \_\_\_\_\_ Date: \_\_\_\_\_

Class: \_\_\_\_\_ Go Round: \_\_\_\_\_ Class pays \_\_\_\_\_ places.

**RUN CONTENT:**  
**Herd Work:** Driving a cow (+)(✓+)(✓)(✓-)(-)  
**Controlling the cow:** Working in center of arena (+)(✓+)(✓)(✓-)(-)  
**Degree of Difficulty:** (+)(✓+)(✓)(✓-)(-)  
**Eye Appeal:** (+)(✓+)(✓)(✓-)(-)  
**Time Worked:** (+)(✓+)(✓)(✓-)(-)  
**Amount of Courage:** (+)(✓+)(✓)(✓-)(-)  
**Loose Reins:** (✓)(-)  
**Horse Charging:** (-) (only)  
**Forced Off a Cow:** (-) (only)  
**Excessive Herdholder Help:** (-) (only)

**Penalties**  
**One Point:**  
 (A) Miss-Loss of working advantage—11  
 (a)-1/2 Miss-Loss of working advantage—11  
 (B) Reining or visibly cueing—8  
 (C) Noise directed toward cattle—5a  
 (D) Toe, foot or stirrup on shoulder—8d  
 (E) Hold on too long on a cut—8a  
 (F) Working out of position—11  
 (G) Hand too far forward—8  
**Three Point:**  
 (A) Hot quit—13  
 (B) Cattle picked up or scattered—5b  
 (C) Second hand on the reins—8b  
 (D) Spur in the shoulder—8c  
 (E) Pawing or biting cattle—12  
 (F) Failure to make a deep cut—1  
 (G) Back Fence—6  
**Five Point:**  
 (A) Horse quitting a cow—14  
 (B) Losing a cow—9  
 (C) Changing cattle after a specific commitment—10  
 (D) Failure to separate a single animal after leaving the herd—15  
 60—If horse turns tail—7  
 0—If horse falls to ground—17  
**Disqualification** (score 0) - illegal equipment, or leaving working area before time expires, or inhumane treatment to the horse.

HORSE	SCORE	PENALTIES			RUN CONTENT																							
		1 PT	3 PTS	5 PTS	Herd Work	Controlling the cow	Degree of Difficulty	Eye Appeal	Time Worked	Amount of Courage	Loose Reins	Horse Charging	Forced off a cow	Excessive Help														

Divisions within the penalty box represent 1st, 2nd or 3rd cow worked.