



# Steer Stopping Judges Card

Show \_\_\_\_\_ Date \_\_\_\_\_ Judge \_\_\_\_\_

Class # \_\_\_\_\_ Class Title \_\_\_\_\_ Go \_\_\_\_\_

**CREDITS**

Box and Barrier; Run and Rate; Stop; Degree of Difficulty; Eye Appeal

**SCORING**

Will be on the basis of 60-80, with a 70 denoting an average performance.

Each maneuver will be scored from a plus three (excellent), to a minus three (extremely poor), in 1/2 point increments. Time limit is 90 seconds.

**PENALTIES:**

<b>1 Point</b>	Nervous in box	Turns head severely	Squats in corner	Stopping crooked	
<b>2 Points</b>	Freeze-up in box	Jumping the barrier	Scotching	Missing second loop	
<b>3 Points</b>	Missing first loop	Taking off illegal catch			
<b>5 Points</b>	Refusing to enter box	Breaking barrier	Rearing up in box	Running into steer	Blatant disobedience
<b>Zero Score (0)</b>	Loss of rope	Failure to make legal catch	Fall of horse or rider	Excessive schooling	Whipping or hitting horse with rope
	Failure of horse to stop steer's forward motion		Failure to have steer face horse before dally is released		Improper Western Attire
	Working out of order				
<b>NO SCORE (NS)</b>	Abuse	Lameness	Fresh blood in the mouth, nose, chin, shoulder, barrel, and or hip area. SEE USEF AR105.6		

Effective January 1, 2018

**NE - Failure of an exhibitor to attempt to work the pattern**

GO Order#	BACK #	MANEUVER	Box & Barrier	Run & Rate	Stop	Comments	Penalty Total	SCORE
		PENALTY						
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Judge's Signature: \_\_\_\_\_