



# Reining Horse Score Sheet

SHOW \_\_\_\_\_ DATE: \_\_\_\_\_

CLASS NO: \_\_\_\_\_ Class Title: \_\_\_\_\_

PATTERN  
NO.   5  

Maneuver Description	1	2	3	4	5	6	7	8
Horse may walk or trot to center of Arena. Must walk or stop prior to starting pattern. Begin by facing left wall or fence	<i>Left lead 3 circles left 1<sup>st</sup> 2 large, fast 3<sup>rd</sup> small, slow Stop Hesitate</i>	<i>Four Spins Left Hesitate</i>	<i>Right Lead 3 circles right 1<sup>st</sup> 2 large, fast 3<sup>rd</sup> small, slow Stop at Center of arena Hesitate</i>	<i>Four Spins Right Hesitate</i>	<i>Depart left lead, figure eight, change leads</i>	<i>Run 3/4's of a large fast left circle, run down side past center marker, right rollback Right Rollback No Hesitation</i>	<i>Run around end of arena, run down side past center marker Left Rollback No Hesitation</i>	<i>Run around end of arena, run down side past center marker, stop, back least 10" Hesitate</i>

Draw	Entry #	Penalty	1	2	3	4	5	6	7	8	Penalties	SCORE
		Score										
		Sub T										
		Score										
		Sub T										
		Score										
		Sub T										
		Score										
		Sub T										
		Score										
		Sub T										
		Score										
		Sub T										
		Score										
		Sub T										
		Score										
		Sub T										