

SHOW

REINED WORK JUDGE CARD

__DATE ____JUDGE ____

GO

CLASS # & CLASS TITLE

5 POINT PENALTIES

1/2 POINT PENALTIES Not changing leads simultaneously Jogging first two strides Over or under spin 1/8 turn

1 POINT PENALTIES

Out of Lead Out of lead each 1/4 circle Slipping rein in the bridle Scotching or anticipating stop

Over or under spin 1/4 turn

2 POINT PENALTIES

Lead missed around end of arena past second corner Not ever changing leads in patterns where there is only 1/2 circle Failure to run by marker before stop is initiated Freezing up in turn

Breaking gait

Jogging beyond two strides

On trot in patterns, failure to stop before executing a lope departure A stop in the first 1/4 of the circle, after a lope departure,

is a break of gait At end of pattern failure to hesitate to demonstrate completion of pattern

Spurring or hitting in front of cinch at anytime or Excessive whipping or spurring the horse Blatant disobedience including kicking, biting, bucking, rearing at anytime and striking or obviously insubordinate

10 POINT PENALTy

USEF AR 105.26 & AR 209.3 Unnatural Arabian Tail Carriage

NO SCORE (NS)

NOTE:

Lameness Fresh blood in the mouth, nose, chin, shoulder, barrel, and or hip area. SEE USEF AR105.6

Effective November 16, 2023

ZERO SCORE - (0)

Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn) Two hands on the reins in a bridle or two-rein class Fingers between the reins in a bridle class, except the two rein class Horse balking Bloody mouth-Illegal equipment (inside) AHA SEE NO SCORE Leaving working area before pattern is complete Fall of horse or rider Backing more than 2 strides when no back up is called for in the pattern. Jogging In excess of one-half circle or one-half the length of the arena Improper Western Attire Failure to work in the proper working order

 $\ensuremath{\text{NE}}$ - Failure of an exhibitor to attempt to work the pattern

Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time

PATTERN #		Maneuver Scores (-1 ½ Extremely Pe		mely Poor	-1 Very Poor - ½ Poor 0 Correc Excellent					d +1 ½			
Draw	Entry #	Maneuver	1	2	3	4	5	6	7	8	10 Pt Penalty	Penalty Total	SCORE
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Abuse